

Zombies, Run!

Mission: Here there be Dragons

(Spec Script)  
Written By

Robert Walker

Based on Zombies, Run! Mobile App  
Created by Six to Start and Naomi Alderman

robwalkerfilms@gmail.com

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1. The Lost

SAM

Listen, Five, I know you weren't scheduled for today, but the Major wanted to call you in-

MAJOR DE SANTA

-Runner Five. Major de Santa here. Let's cut to the chase shall we. Runners have been disappearing from both Abel and New Canton. The last one to go was a New Canton Runner by the name of Isles. She was scouting to the West a week ago and never returned. This recording was her last transmission.

FX: AUDIO FUZZ. MUFFLED VOICES.

A YOUNG GIRL'S VOICE  
CAN BE HEARD. SHE  
SOUNDS LIKE SHE'S  
CRYING FOR HELP.

GIRL

Mama! Help! Mama?

RUNNER 14 (ISLES)

Hello? My name is Runner...Er. Amy. Call me Amy. What's your name?

GIRL

Please help!

RUNNER 14

Where's your mother, dear?

GIRL

Mama! Where are you?!

RUNNER 14

Come out where I can see you. I can get you to New Canton and see if we can send some scouts to look for her. Is that okay? Do you want to come with me? Sweetheart?- Wait, what's happening! Get back!

(SCREAMS)

THE CLATTERING OF A  
TRAP SPRUNG, AND THE  
CREAKING OF WOOD CAN  
BE HEARD.

FX: AUDIO FUZZ. TRANSMISSION CUTS OUT.

MAJOR DE SANTA

We want you to find out what's  
going on out West. Retrieve the  
other Runners if you can. However,  
if the situation becomes too  
dangerous, gather what intel you  
can, and report back to Abel. Am I  
clear? (Pause)  
Good. Sam will monitor your  
progress. Carry on.

SAM

Well...that didn't sound sinister at  
all.

FX: ABEL GATES OPENING. COVER FIRE.

SAM

Okay, Five. You heard the Major.  
Let's cut to the chase.

CUT TO MUSIC.

2. THE FACES OF MOREAU.

SAM

I can see you with the recon  
cameras we've set up, but those  
won't last forever. How is that  
body camera feeling?  
(Pause)  
So far so good. Hey, so Five...What  
do you think is going on out there?  
Is it zoms getting to our Runners?  
Professor Van Ark and his Doctor  
Moreau-like experiments? The next  
time we see Runners, will they have  
Armadillo faces or something?  
(Pause)  
You're right. That's ridiculous.  
Hey! It could be another settlement  
though. We've never really been  
this far West before. There could  
be new People to trade with. I've  
already played every single board  
(MORE)

SAM (CONT'D)

game New Canton has on offer. If I have to play Molly in another round of Snakes and Ladders, I might go mental.

(Pause)

It looks like you've picked up a zom. Just a single crawler. You're keeping a good pace, so you shouldn't have any trouble. Okay you're nearing the woods. Hang on...there's something glinting...Hold up, Five.

(Pause)

Gun shells. How do they look? Old or new? There's no way of telling is there? Whether they belong to one of the Runners or...not...one of the Runners? Take it easy, Five. Stay on your toes, and don't do anything that I wouldn't do. You know what, scratch that. We're already past my comfort zone. Just...be careful.

CUT TO MUSIC.

### 3. INTO THE WOODS.

SAM

You've got a good pace going, Five. Steady... and keep your eyes peeled for anything strange. Like...armadillo people.

(Pause)

These woods remind me of camping. You seem like the outdoorsy type, Five, you probably grew up camping. My family went camping once on a trip to Scotland. My sister and I fought the whole time, and my Dad said that if we didn't get along, we'd spend the rest of the trip sleeping outside in the rain. Ha, not like it mattered, because that first night, our campsite flooded and everyone was soaking wet. We spent the rest of the holiday in a hotel. My mom never let him live that down. Well, I suppose we're all camping now, aren't we.

(Pause)

(MORE)